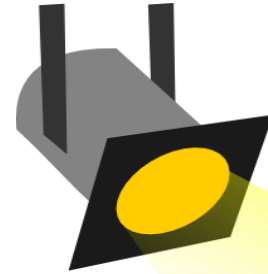


CREATING GOOD LISTENING CONDITIONS

FACE PUPILS WHILST TALKING
(PROVIDES ACCESS TO LIP PATTERNS AND IMPROVES THE QUALITY OF SOUND HEARD)



WHERE POSSIBLE, SIT DEAF CHILDREN AWAY FROM ADDITIONAL NOISE SOURCES
(PROJECTORS, WINDOWS ETC)

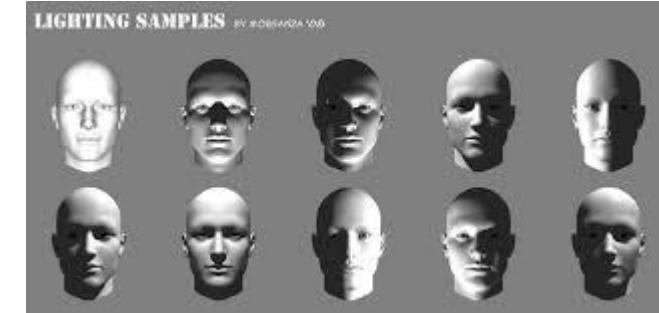


A WELL-LIT CLASSROOM PROVIDES CHILDREN WITH OPTIMISED ACCESS TO VISUAL CUES
(E.G. CUES ON AN IWB, PHYSICAL EXPRESSIONS OR LIP PATTERNS)

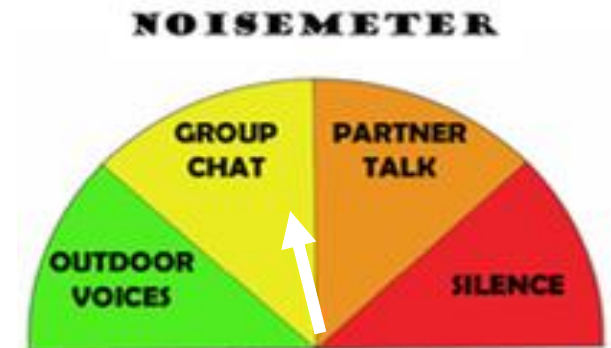
SAT CLOSE IN THE CLASSROOM, ON THE CARPET, OR IN ASSEMBLY
(BUT NOT TOO CLOSE THAT THEY STRAIN THEIR NECK TO SEE YOUR FACE!)



TRY TO ENSURE LIGHT IS ON YOUR FACE, NOT BEHIND YOU
(IF IT IS GOOD FOR A SELFIE IT IS GOOD FOR GIVING FACIAL CUES)



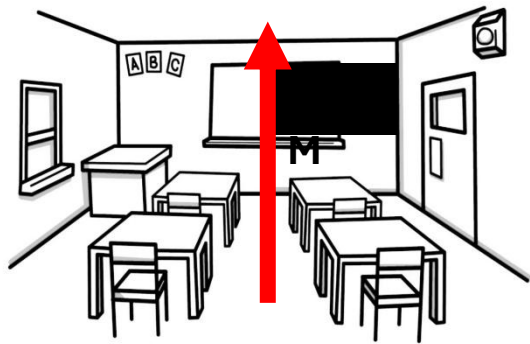
MANAGE NOISE IN THE ROOM TO ENSURE ACCESS TO THE TEACHER'S VOICE IS OPTIMAL



OPTIMISING ROOM ACOUSTICS (reducing reverberation)



**CLOSE DOORS AND
WINDOWS TO REDUCE
EXTERNAL BACKGROUND
NOISE**



**CLASSROOMS
WITH LOWER
CEILINGS**



**ADDING FELT TO
THE BOTTOM OF
PEN POTS**



ADDING PLANTS



**SOFT FURNISHINGS
AND CLOSING THE
BLINDS**



**INCREASE SOFT FURNISHINGS
(RUGS & CUSHIONS) AND 'SOFT'
DISPLAYS (REDUCING LAMINATE
USAGE ON DISPLAYS)**

How do you

Communicate?

- Use clear, natural speech
- Allow extra processing time
- How do you check DCYP have heard?
have they heard their peer answer a
question?
- Model, recast, auditory highlight,
expand vocabulary within the context.

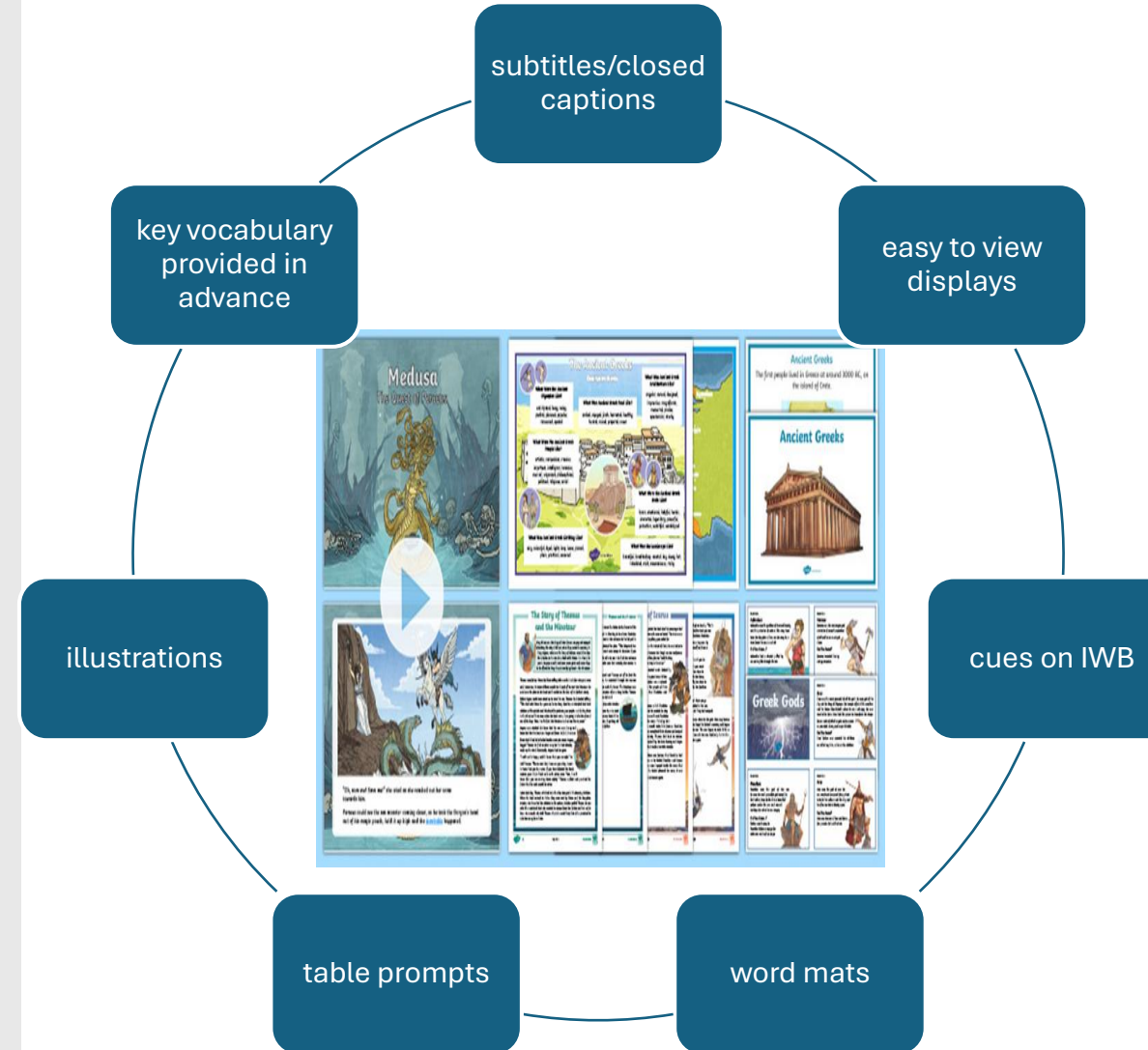
- Define abstract words and concepts
through visuals
 - Focus on figurative language
- Use body language, facial expressions
and gestures to aid in acquiring new
language.
 - H.U.D
 - Use mental state verbs

Visual Strategies:

Lip reading

- Face the DCYP
- Avoid exaggerated lip patterns
- Get the DCYP's attention first
- Try to stand still
- Ensure good lighting
- Avoid covering your face or lips

Visual aids



How can you help me?

Too much noise
hurts my ears
and head, I can't
hear what is
being said,
please be quiet!"

Do not cover
your mouth
when you talk
to me

Make sure you
face me

Only talk one at
once

Don't stand too
far away from
me

Don't tap or
hum

Try to have light
on your face so
there are no
shadows

Get my
attention
before you
speak to me

Don't tell me "it
doesn't matter"
when I have not
heard you!!